

Expression Cheat Sheet

ExpressionType	Type	Example
Add	BinaryExpression	<code>int i = 2, j = 3; Expression<Func<int>> example = () => i + j;</code>
AddChecked	BinaryExpression	<code>int i = Int32.MaxValue, j = 1; Expression<Func<int>> example = () => checked(i + j);</code>
And	BinaryExpression	<code>Dim i As Boolean = True, j As Boolean = False Dim sample As Expression(Of Func(Of Boolean)) = _ Function() i And j</code>
AndAlso	BinaryExpression	<code>bool i = true, j = false; Expression<Func<bool>> example = () => i && j;</code>
ArrayLength	UnaryExpression	<code>int[] values = {1, 2, 3}; Expression<Func<int>> example = () => values.Length;</code>
ArrayIndex	MethodCallExpression	<code>int[] values = {1, 2, 3}; Expression<Func<int>> example = () => values[1];</code>
Call	MethodCallExpression	<code>var sample = new Sample(); Expression<Func<int>> example = () => sample.Calc();</code>
Coalesce	BinaryExpression	<code>int? i = null, j = 5; Expression<Func<int?>> example = () => i ?? j;</code>
Conditional	ConditionalExpression	<code>int i = 3, j = 5; bool k = false; Expression<Func<int?>> example = () => k ? i : j;</code>
Constant	ConstantExpression	<code>Expression<Func<int>> example = () => 5;</code>
Convert	UnaryExpression	<code>int i = 5; object j = i; Expression<Func<int>> example = () => (int) j;</code>
ConvertChecked	UnaryExpression	<code>long i = 5; Expression<Func<int>> example = () => checked((int) i);</code>
Divide	BinaryExpression	<code>int i = 21, j = 3; Expression<Func<int>> example = () => i / j;</code>
Equal	BinaryExpression	<code>int i = 21, j = 3; Expression<Func<bool>> example = () => i == j;</code>
ExclusiveOr	BinaryExpression	<code>int i = 12, j = 7; Expression<Func<int>> example = () => i ^ j;</code>
GreaterThan	BinaryExpression	<code>int i = 12, j = 7;</code>

		<code>Expression<Func<bool>> example = () => i > j;</code>
GreaterThanOrEqual	BinaryExpression	<code>int i = 12, j = 7; Expression<Func<bool>> example = () => i >= j;</code>
Invoke	InvocationExpression	<code>Expression<Func<int, int, int>> expr = (i, j) => i + j; Expression invoke = Expression.Invoke(expr, Expression.Constant(5), Expression.Constant(4)); Expression<Func<int>> example = Expression.Lambda<Func<int>>(invoke);</code>
Lambda	LambdaExpression	<code>Expression<Func<int>> example = Expression.Lambda<Func<int>>(Expression.Constant(5));</code>
LeftShift	BinaryExpression	<code>int i = 8; Expression<Func<int>> example = () => i << 1;</code>
LessThan	BinaryExpression	<code>int i = 12, j = 7; Expression<Func<bool>> example = () => i < j;</code>
LessThanOrEqual	BinaryExpression	<code>int i = 12, j = 7; Expression<Func<bool>> example = () => i <= j;</code>
ListInit	ListInitExpression	<code>Expression<Func<List<int>>> example = () => new List<int> {1, 2, 3};</code>
MemberAccess	MemberExpression	<code>var c = new Customer {Name = "Bob"}; Expression<Func<string>> example = () => c.Name;</code>
MemberInit	MemberInitExpression	<code>Expression<Func<Customer>> example = () => new Customer {Name = "Bob"};</code>
Modulo	BinaryExpression	<code>int i = 5, j = 3; Expression<Func<int>> example = () => i % j;</code>
Multiply	BinaryExpression	<code>int i = 5, j = 3; Expression<Func<int>> example = () => i * j;</code>
MultiplyChecked	BinaryExpression	<code>int i = 5, j = 3; Expression<Func<int>> example = () => checked(i * j);</code>
Negate	UnaryExpression	<code>int i = 5; Expression<Func<int>> example = () => -i;</code>
UnaryPlus	UnaryExpression	<code>var m = new Money { Amount = -10m }; Expression<Func<Money>> example = () => +m;</code>
NegateChecked	UnaryExpression	<code>int i = 5; Expression<Func<int>> example = () => checked(-i);</code>
New	NewExpression	<code>Expression<Func<Customer>> example = () => new Customer();</code>

NewArrayInit	NewArrayExpression	<code>Expression<Func<int[]>> example = () => new[] {1, 2, 3};</code>
NewArrayBounds	NewArrayExpression	<code>Expression<Func<int[]>> example = () => new int[10];</code>
Not	UnaryExpression	<code>bool val = true; Expression<Func<bool>> example = () => !val;</code>
NotEqual	BinaryExpression	<code>int i = 4, j = 7; Expression<Func<bool>> example = () => i != j;</code>
Or	BinaryExpression	<code>Dim i As Boolean = True, j As Boolean = False Dim sample As Expression(Of Func(Of Boolean)) = _ Function() i Or j</code>
OrElse	BinaryExpression	<code>bool i = true, j = false; Expression<Func<bool>> example = () => i j;</code>
Parameter	ParameterExpression	<code>// (i, j) => i + j; ParameterExpression param1 = Expression.Parameter(typeof (int), "i"); ParameterExpression param2 = Expression.Parameter(typeof (int), "j"); var addExpression = Expression.Add(param1, param2); var example = Expression.Lambda<Func<int, int, int>>(addExpression, param1, param2);</code>
Power	BinaryExpression	<code>Dim i As Integer = 3, j As Integer = 2 Dim sample As Expression(Of Func(Of Integer)) = _ Function() i ^ j</code>
Quote	UnaryExpression	<code>int i = 3, j = 2; Expression<Func<int>> inner = () => i * j; var quoted = Expression.Quote(inner); Expression<Func<Expression<Func<int>>>> example = Expression.Lambda<Func<Expression<Func<int>>>>(quoted);</code>
RightShift	BinaryExpression	<code>int i = 8; Expression<Func<int>> example = () => i >> 1;</code>
Subtract	BinaryExpression	<code>int i = 8, j = 5; Expression<Func<int>> example = () => i - j;</code>
SubtractChecked	BinaryExpression	<code>int i = 8, j = 5; Expression<Func<int>> example = () => checked(i - j);</code>
TypeAs	UnaryExpression	<code>var c = new Customer {Name = "Bob"}; Expression<Func<Person>> example = () => c as Person;</code>
TypeIs	TypeBinaryExpression	<code>var c = new Customer {Name = "Bob"}; Expression<Func<bool>> example = () => c is int;</code>